

Troop 84

Super Heroes Adventure

- Invited: 2nd Year Webelos and Boy Scout Friends
- Questions: Call program chair, Chris Munley at 908-722-9579.
- When: Saturday, October 18th to Sunday, October 19th 2008.
- Highlights: Each patrol/den will have their own campsite. You will work and train as Super Heroes. Compete against the other patrols using your leadership, outdoor skills and ingenuity to capture top honors! See page 2 for more details.
- Depart: Saturday 7:00 am sharp, from parking lot across from the First United Methodist Church in Somerville.
- Return: Approximately 2:00 pm Sunday at the troop's garage (directions see www.troop84online.org)
- Camp: Teetertown Ravine Nature Preserve & Mountain Farm, Hunterdon County Park
Califon, NJ. 24 miles from Somerville,
- Phone: (908) 782-1158
- Equipment: Follow attached list.
- Signup: Troop 84 – Signup, Waiver and Permission slips are due October 6th.
Webelo Dens – Signup at your Den meeting between Sept 29th and Oct 3rd.
You must hand in the waiver and permission slip at that time
- Cost: \$10 cash or check made payable to Troop 84 due with permission slip at signup.
- Food Cost: \$13 due (only in cash) to patrol or den on signup date.
- Wear: Your chosen costume & hiking boots.
- Bring: Day pack, rain gear, filled water bottle, compass, watch and your assigned Adventure Patrol Gear
- Special Instructions: Parents – Always welcome to spend the weekend or just the day, but we will need help with the events. (Must pay also if camping)
- Parents & Senior Scouts – We will also need help with setup on Friday night, Oct 17th. See attached flyer.
- Scouts – We need to borrow your water guns, bring them to the adventure meeting on Monday, October 13th, and label them with your name.

Don't miss this Great Adventure!
Will your Patrol survive the quest and solve the final mystery?

Troop 84

Super Heroes Adventure Quest Details

- Iron Man: Help this man of steel and anarchy build a Rube Goldberg Machine to set off the giant catapult. An ultimate Mouse Trap!
- Captain America: You will face many villains, obstacles and challenges. Each member of your Patrol will be given a super hero persona that you can use only once through this exciting reaction course.
- Mr. Freeze: You have just enough time to build a roaring fire and melt Mr. Freeze himself.
- Spider Man: Spider Man needs your help in rescuing the Night Thrasher from the Villains. You only have 30 minutes before the bomb explodes. Follow the orienteering course to save the day.
- Bat Man: Help the Dark Night build an ultimate catapult to battle the villains
- Cat Woman: She has her outdoor kitchen prepared for all Super Heroes to make their own delicious omelets.
- Green Arrow: Fire Assault Walnuts at villains like Lex Luther, Penguin and the Joker.

Each Patrol/Den will receive a clue after each challenge to solve the mystery of where Superman is being held captive by the Evil Villains!

Super Heroes Adventure & Campout Equipment List

Everything should be labeled with your name!

To be worn on departure:

Hiking Boots _____ Adventure Costume _____ Watch _____

To be packed in your Daypack:

Daypack _____ Rain Jacket _____ Rain Pants _____

Filled Water Bottle _____ Personal First Aid Kit _____ Compass _____

Assigned Adventure Patrol Gear _____ Pocket Knife (see note below)

To be packed in your Backpack:

Backpack or Duffle Bag _____ Sleeping Bag (in stuff sack) _____

Ground Cloth _____ Sleeping Pad _____ Pillow or Case _____

1 Pair Sneakers _____ 2 Pairs Hiking Socks _____

Sleepwear _____ Underwear _____

1 Pair Pants _____ 1 Long Sleeve Shirt _____ 1 Seasonal Jacket _____

1 Pair Shorts _____ 2 T Shirt _____

Sweat Pants _____ Sweat Shirt _____

Vittle Kit _____ Large Cup _____ Clean-up Kit _____

Flashlight _____

Optional: Camera _____

Knife Rule:

- ** No Knives over 3"
- ** Webelos need Whittlin'Chip in order to bring knife
- ** Boy Scout Friends are not allowed to bring knives.

No Matches, no non-scouting items, no personal snacks.

